

Lecture 1

Tay-Sachs Case Study

- noncarrier : 100% of normal Hex A
- carrier : 50% of normal Hex A (one H gene, one h)
- T-S : 0% of normal Hex A

$n = \#$ of children

As $n \uparrow$, $P(\text{one or more T-S}) \uparrow$

$P(A)$: The probability of A

'A' can be a set or a true/false (proposition)

probability: quantification of uncertainty

uncertainty: state of incomplete information

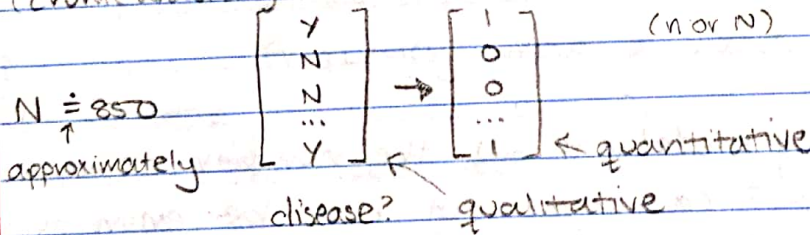
1650: Pascal + Fermat - first introduction to probability

↳ study of gambling (2000 years ago vs. 350 years ago)

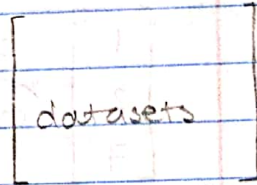
Classical theory of probability

ex: amount of deer on campus

(chronic wasting disease)



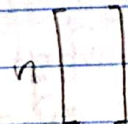
subjects
(n or N)



variables (p or k)

(AT RANDOM)

taking sample
from population



population
mean

$\theta = \mu = ?$
uncertainty!

To decrease your
uncertainty, get
more good data.

As $n \uparrow$, uncertainty about $\theta \downarrow$

good sample = representative of population
representative: similar to, in all
relevant ways.

AMS 131 Lecture 1 (cont.)

Q: How to achieve representativeness?

A: Take sample at random!

with replacement
IID: independent
identically
distributed

without replacement
SRS: simple
random
sampling

SRS is more informative (don't want to double count), but IID is easier to calculate

$n=1$ IID = SRS

$n=N$ no uncertainty about θ

$n \ll N$ IID = SRS the probability of repeating is very low (ex: $\frac{200,000,000}{N}$ vs $\frac{1,000}{n}$)

$\begin{matrix} 1 \\ 2 \\ 7 \end{matrix}$	$\xrightarrow[\text{(SRS)}]{\text{IID}}$	$\left[Y_1 \right]_{n=1}$	$P(\text{odd}) = \frac{2}{3} = \frac{\text{"ways" favorable}}{\text{total "ways"}}$
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Equally-likely model: if all the number of ways an experiment can come out can be enumerated so that there is no reason one is favoured over another \leftrightarrow elemental outcomes (EOs)

$$P(A) = \frac{\# \text{ of EOs that are favorable}}{\# \text{ of EOs}}$$

ex: the 1 and 7 are equally likely because IID is at random

Back to the T-S case

possible # of T-S kids

- 0
- 1
- 2
- 3
- 4
- 5

$$P(1+ T-S kid) = \frac{5}{6}$$

if A, then B the equally likely model does not apply

If ELM, then $P(A) = \frac{5}{6}$ not all outcomes are equally likely
~~ELM~~, then $P(A) \neq \frac{5}{6}$

3 Types of Probability

1. Classical (Pascal-Fermat) ← probabilities are not weighted
2. Frequentist (1850) (John Venn) ← the same, ELM
3. Bayesian (1750) (Rev. Thomas Bayes) ← doesn't apply

Frequentist: relative frequency, repeatable under identical conditions independent of others - the probability $P(A)$ is the "long-run relative frequency" where A would occur in repetitions

ex: roulette

$$P(\text{red}) = \frac{18}{38}$$

ELM? yes!

0 green

00

Spin #	outcome	red cumulative %	
1	R	100%	1 red
2	G ^{not red}	50%	2 black
3	R	67%	3 red
4	B NR	50%	36 black



converges to a limit = $\frac{18}{38}$

probability is defined by relative frequency.

Bayesian: 'A' can be any true/false proposition (not restricted to repeatability) and $P(A)$ is a numerical measure of the weight of evidence in favor of the statement that 'A' is true.

Back to the T-S case (again):

$A = \{1 \text{ or more T-S babies in a family of 5 children of 2 parents, both of whom are carriers (Hh)}\}$

- imagine a population of families because it's not repeatable in real life (families can't have 5 kids over and over)

		<u>E</u>		
		H	h	
M	H	HH	Hh	HH: 100% of normal of Hex A Hh: 50% of normal (carrier)
	h	Hh	hh	hh: 0% of normal (T-S)

- no reason H or h should be favored (ELM)

$$P(\text{normal}) = \frac{1}{4} \quad P(\text{carrier}) = \frac{2}{4} \quad P(\text{T-S}) = \frac{1}{4}$$

One or more is logically equivalent to:

EXACTLY 1 OR 2 OR 3 OR 4 OR 5 T-S babies

Opposite of having:

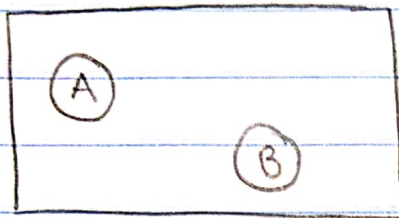
EXACTLY 0 T-S babies = NOT $\{ \uparrow \}$

$$P(A \text{ or } B) = P(A) + P(B) \quad P(A) \text{ vs. } P(\text{not } A)$$

$$P(A \text{ and } B) = P(A) \cdot P(B)$$

If looking at no T-S babies, the first must NOT be T-S, the second NOT T-S, third NOT T-S...

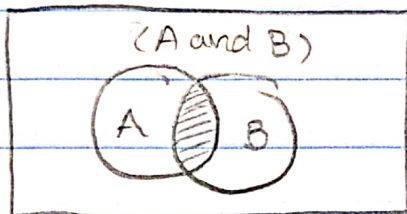
- connected by ANDs



all possibilities

1. dart always hits box
2. once inside, each point is equally likely

$$P(A \text{ or } B) = P(A) + P(B)$$



$$P(A \text{ or } B) = P(A) + P(B)$$

- you double count the overlap,
intersection = AND

$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$

$P(A \text{ or } B) = P(A) + P(B)$ special case: no overlap
when A and B are mutually exclusive

For any 'A', [0%.] $0 \leq P(A) \leq 1$ [100%.]

$P(A) = 0 \iff A$ is false if and only

$P(A) = 1 \iff A$ is true if.